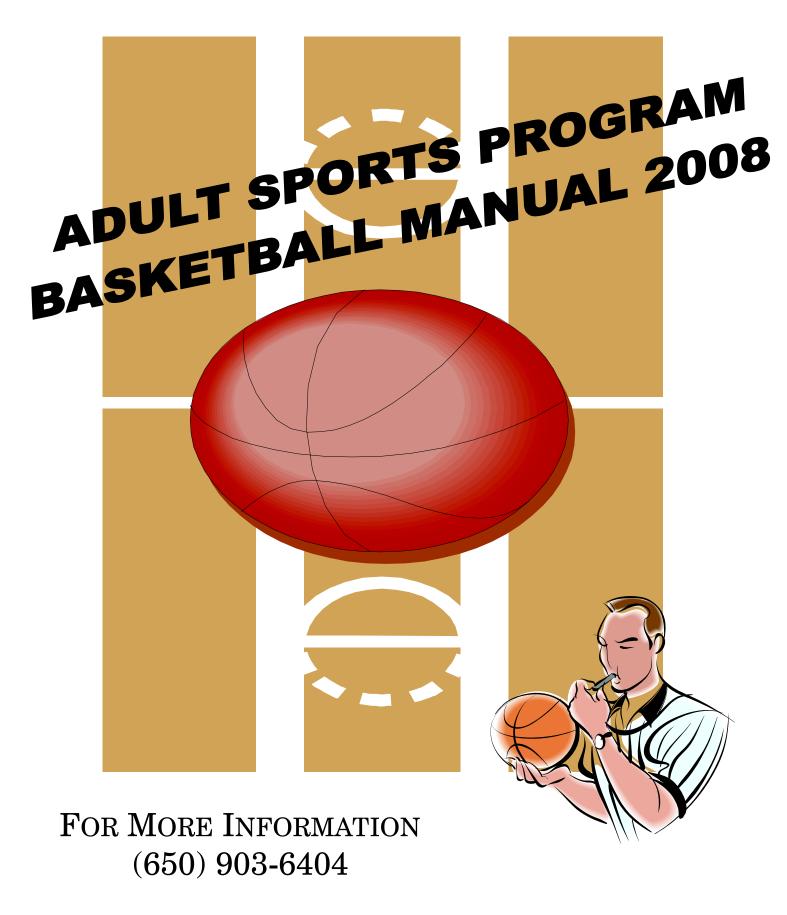
## CITY OF MOUNTAIN VIEW RECREATION DIVISION



### **TABLE OF CONTENTS**

I.	Office Location	1
II.	Registration Procedures	1
III.	Registration Priority	
IV.	League Format	
V.	Team and Player Eligibility	
VI.	Tentative Playing Schedule	3
VII.	Playing Site	3
VIII.	Manager's Responsibilities	4
IX.	Forfeits	4
X.	Protests	5
XI.	Adding/Dropping Players	6
XII.	Insurance	6
XIII.	Player Code of Conduct	6
XIV.	Tournaments	11
XV.	Rules	11
XVI.	Awards	12

## CITY OF MOUNTAIN VIEW RECREATION DIVISION ADULT BASKETBALL MANUAL

The Mountain View Community Services Department, Recreation Division, would like to welcome you and your team to the Adult Sports Program. Enclosed you will find registration procedures, dates, rules, regulations, site locations and other information pertaining to adult softball. If you have any questions, please do not hesitate to call Henry Perezalonso at (650) 903-6404 or via e-mail: <a href="https://henry.perezalonso@mountainview.gov">henry.perezalonso@mountainview.gov</a>. Good luck, and thank you for your interest in our Adult Basketball Program.

#### **General Information**

#### I. Office Location

The Adult Sports Office is located at the Mountain View Community Center, 201 South Rengstorff Avenue, Mountain View, California. The Community Center phone number is (650) 903-6331.

Mailing Address: Adult Sports Program, Mountain View Recreation P.O. Box 7540 201 South Rengstorff Avenue Mountain View, CA 94039-7540

#### II. Registration Procedures

- To officially register a team in the Mountain View Recreation Basketball Leagues, teams must complete, in full, a manager's card and submit the league entry fee of \$669.00. A nonresident fee of \$12 per non Mountain View resident will be collected at a later date, prior to first game, along with your team roster. TEAMS WILL NOT BE CONSIDERED TOREGISTERED WITHOUT A LEAGUE ENTRY FEE.
- Registration and league fee should be mailed or delivered to the Mountain View Recreation Division at the Community Center. All entry requests for:

#### Fall/Winter Leagues

Must be postmarked no sooner than **August 28, 2008** and must be received no later than **September 15, 2008**.

For drop-off entries, the Mountain View Community Center is open Monday through Friday from 8:30 a.m. to 5:00 p.m. The Mountain View Recreation Division is not responsible for lost mail or mail that is not received on time.

- Completed team rosters will be collected prior to the first game. Teams whose rosters contain incorrect addresses and/or falsified information will automatically be dropped from the league and will not be allowed back for any sport. IDs of all players will be checked the first week of play.
- Refunds will not be granted after a team has been selected to participate in a league.
- A manager or a player representative is required to attend the league informational meeting, which will be held on Wednesday, September 24, 2008, at 7:00 p.m. at the Mountain View Community Center, 201 South Rengstorff Avenue.

#### III. Registration Priority

Priority 1: Returning team\*.

- Priority 2: Teams with at least 50 percent Mountain View residents and a Mountain View business sponsor.
- Priority 3: Teams with at least 50 percent Mountain View residents and a non-Mountain View business sponsor.
- Priority 4: Teams with less than 50 percent Mountain View residents and a Mountain View business sponsor.
- Priority 5: Teams with less than 50 percent Mountain View residents and a non-Mountain View business sponsor.

#### IV. <u>League Format</u>

 Basketball leagues will consist of a maximum of seven teams and play up to 12 games. First through sixth place teams will vie for the championship in the single elimination Championship Tournament. Basketball games are played at the following times:

<sup>\*</sup> A returning team is defined as one that has played in a City of Mountain View league within the past year and retains at least 50 percent of the original roster. A returning team status pertains to all sports.

Monday and Tuesday

7:00 p.m., 8:00 p.m. or 9:00 p.m.

• All men's basketball games are played with two referees and an official scorekeeper is provided.

#### V. <u>Team and Player Eligibility</u>

- A maximum of 15 players are allowed on the roster in basketball.
- Players must be 18 years of age or older; no high school students.
- In basketball, players may be concurrently on the roster of one team only on any given night. They may not play with or be on the roster of more than one team in the same league.
- A player on one team must be released by his/her manager prior to playing on another team. Once the player is released, he/she can then sign with another team after sitting out one league game. Players cannot trade teams during playoff games.
- Any player who plays in the playoff games must be on the roster at the beginning of the season or added properly with the League Director's permission and must have played at least three games during the season.
- All players/teams must abide by the SANCRA Player's Code of Conduct. A
  player/team suspended by one city will automatically be suspended from
  play in other cities in the area.

#### VI. <u>Tentative Playing Schedule</u>

#### Fall/Winter Basketball (tentatively starts the week of October 6, 2008):

NIGHT	<u>LEVEL</u>	<u>LOCATION</u>
Tuesday	Men's C	Whisman Sports Center
Wednesday	Men's D	Mountain View Sports
		Pavilion

#### VII. Playing Site

• Basketball games are played at the Mountain View Sports Pavilion, located at 1185 Castro Street (corner of Castro Street and Miramonte Avenue), and the

Whisman Sports Center, in Mountain View, located at 1500 Middlefield Road, (between Terra Bella Avenue and Sierra Vista Avenue). Games are held Tuesday and Wednesday evenings between 7:00 p.m. and 10:00 p.m.

#### VIII. Manager's Responsibilities

**NOTE:** The manager of each team, or his/her designated representative, will be responsible for the following duties for the team, including:

- Making sure the roster is kept up to date with all active players
- Submitting the team lineup **10** minutes before game time.
- Non-Resident fees are paid by all non Mountain View residents listed on the team roster no later than one week before your first scheduled game.
- Keeping all players and team spectators in control as it relates to the SANCRA Player Code of Conduct and verbal or physical harassment to any person present at the facility.
- Enforcing the no cigarette or alcoholic beverage policy at all facilities.
- Apprising the League Director of any problems or complaints in writing.
- BLOOD RULE: A player, coach or official who is bleeding or who has blood on his/her uniform shall be prohibited from participating further in the game until appropriate treatment can be administered. If medical care or treatment can be administered in a reasonable length of time, the individual will not have to leave the game. The length of time considered reasonable is left to the official's judgment.

#### The official shall:

- 1. Stop the game immediately and allow treatment, if injured person would affect the continuation of play.
- 2. Immediately call a coach, trainer or other authorized person to the injured player.
- 3. Apply the rules of the game regarding substitutions, re-entry and short-handed player if necessary.

#### IX. Forfeits

- The scorekeeper's watch is official time. Game time is forfeit time.
- For basketball, a team may begin and end with a minimum of four players.
- In the event of a double forfeit, both teams will receive a loss.
- Opponent of the forfeiting team will receive the following amount of points:
  - Basketball teams win 40 to 0 (one point for each minute in the game).
- A \$33.25 forfeit fee is charged for all forfeits and must be paid prior to the next game. If the fee is not paid before the next game, the team will automatically forfeit that game and pay an additional \$33.25 fee. Two forfeits in one season will eliminate the team from participating in the league the following year.
- No postponement of games. A team that foresees a conflict with a game and notifies the Recreation Division at least 24 hours in advance will be credited with a loss. No forfeit fee will be charged. Each team is allowed one conflict. If more than one arises, a forfeit fee will be charged.
- Teams with ineligible players in a playoff game will automatically forfeit.

#### X. <u>Protests</u>

- Protests shall be based on rule interpretations of rules or ineligible players only. Decisions involving the judgment of officials will not be considered.
- Protests must be stated at the point of contention (before the ball is put back in play). Officials, scorekeepers and the opposing team manager must immediately be notified concerning the exact rule, which is being protested. Protesting coaches/managers must complete an intent to protest form (supplied by the scorekeeper) and return it to the scorekeeper prior to leaving the facility. A written protest must then be submitted to the Community Center office no later than 5:00 p.m. the day following the protested game. Protests must be clearly written and accompanied by a \$25 filing fee. If the protest is upheld, the fee will be returned.
- The League Director has final authority to make decisions pertaining to all league rules and regulations. (If deemed necessary, a protest board may be assembled to settle a protest.)

#### XI. Adding/Dropping Players

- Players may be added to the roster up until your third scheduled league game. Completion of rosters and payment of nonresident player fees applies to new or added players.
- All teams should attempt to fill the roster to the maximum number of
  players allowed. Managers who lose players through injury or employment
  transfer may petition the League Director to replace the lost or injured
  player. Players going on vacation for extended periods of time are not
  replaceable. If an injured or employment transfer player returns, that
  player may return to the roster only if the replacement player is dropped.

#### XII. Insurance

• Participants in recreation activities sponsored by the Community Services Department, Recreation Division are not covered in any matter for personal liability or property damage. This means that players are competing in these programs at their own risk.

#### XIII. Player Code of Conduct

- This league is a recreation league, which emphasizes fun and sportsmanship. Foul language, display of temper or other unsportsmanlike conduct voiced at an official or a player will result in ejection from the night's play plus two games and possibly the rest of the league.
- If a player is ejected from a game, he/she must leave the facility immediately and cannot return until his/her suspension is over.
- The manager shall be the official representative of his/her team unless he/she designates one of the players as team captain prior to a game.
- All managers will be held responsible for all rules as stated here and in the current high school basketball rulebook.
- No alcohol or cigarette smoking is allowed in the facility. Players under the influence of alcohol must leave the gymnasium immediately or the team will forfeit the game.

Managers are responsible for familiarizing players with the Sports
 Association of Northern California Recreation Agencies (SANCRA) Players
 Code of Conduct. The SANCRA Players Code of Conduct is as follows:

#### SANCRA CODE OF CONDUCT

Sports Association of Northern California Recreation Agencies

1. <u>NO PARTICIPANT OR SPECTATOR SHALL</u> be guilty of a physical attack, lay a hand upon, push, shove, strike or kick an official, participant, coach, agency representative, manager or another spectator. Officials are required to immediately suspend participant from further play and report participant to League Director. The participant shall remain suspended until his/her case is considered by the League Director.

**MINIMUM PENALTY:** Suspension from one (1) league game and placed on probation for the remainder of season.

**MAXIMUM PENALTY:** Lifetime suspension and/or felonious assault charges filed. (CA Penal Code Sec. 243.8)

2. <u>NO PARTICIPANT SHALL</u> be guilty of leaving his or her offensive, defensive position or respective dugout areas to further incite any verbal or physical confrontation between players on the field or court.

**MINIMUM PENALTY:** Immediate ejection with possible further sanctions dispensed by league office.

**NOTE:** In the event said player(s) cannot be identified, the first, second, third, etc. player(s) in the line-up are subject to being removed from the game.

**MAXIMUM PENALTY:** Forfeiture and/or double forfeiture of game and player suspensions as determined by league office up to life and/or felonious assault charges filed.

3. <u>NO PARTICIPANT OR SPECTATOR SHALL</u> be guilty of damaging or defacing agency, school district or sanctioned facilities. Officials or agency representative are required to immediately suspend individual and report incident to League Director.

**MINIMUM PENALTY:** Suspension from further play until financial responsibility is met by individual and/or team AND probation for remainder of the season.

**MAXIMUM PENALTY:** Lifetime suspension.

4. <u>NO PARTICIPANT SHALL</u> be guilty of an abusive verbal attack, including "trash talking" or taunting any participant, official, agency representative or spectator. Officials are required to immediately suspend the participant from further play. The infraction will be reported to the League Director. This violation additionally includes "after the incident" communication or correspondence in follow up discussions.

MINIMUM PENALTY: One (1) game suspension.

**MAXIMUM PENALTY:** Four (4) game suspension and/or one year from time of incident.

5. <u>NO PARTICIPANT SHALL</u> use deliberately rough tactics during a game against the body and person of an opposing participant. Officials are required to immediately suspend participant from further play and report incident to League Director.

**MINIMUM PENALTY:** Removal from the game.

**MAXIMUM PENALTY:** Suspended for one year from time of incident.

6. <u>NO PARTICIPANT SHALL</u> refuse to abide by an official's decision or be guilty of verbal or forceful demonstrations of dissent to an official's decision. The degree of infraction shall, in the official's judgment, draw:

**MINIMUM PENALTY:** Removal from the game.

**MAXIMUM PENALTY:** Suspended for one year from time of incident.

7. <u>NO PARTICIPANT SHALL</u> be guilty of intentionally throwing a bat or item of playing equipment. Officials are required to immediately suspend the participant from further play and report such player to the League Director.

**MINIMUM PENALTY:** One (1) game suspension.

**MAXIMUM PENALTY:** Suspended for one year from time of incident.

8. <u>NO PARTICIPANT SHALL</u> appear in, on or around a facility at any time under the influence or in possession of a controlled substance or in an intoxicated condition. Officials are required to suspend participant from further play and report such player to the League Director.

**MINIMUM PENALTY:** Suspension from two (2) league games and placed on probation for the remainder of season.

**MAXIMUM PENALTY:** Suspended for one year from time of incident.

9. <u>NO TEAM OR TEAMS SHALL</u> engage in physical aggression upon each other, officials, agency representatives, field supervisors or spectators. Officials shall immediately suspend play and report, in writing, the incident to the League Director. Decision by League Director shall involve:

**MINIMUM PENALTY:** Forfeiture of game by one or both teams involved with suspension of one additional game and probation of one year from time of incident.

**MAXIMUM PENALTY:** Dropping of one or both teams from SANCRA member leagues for life.

10. <u>NO MANAGER, PARTICIPANT, CAPTAIN, OR TEAM REPRESENTATIVE</u>
<u>SHALL</u> at any time be guilty of utilizing a nonroster or ineligible participant; or falsify the identification or age of any participant or person on an official league or tournament sports roster. Such falsification, intentional or otherwise, and with or without that participant or person's knowledge, shall be just cause for disciplinary action. The infraction will be reported to the League Director.

MINIMUM PENALTY: One year probation from time of incident.

**MAXIMUM PENALTY:** One year suspension from time of incident.

11. <u>NO MANAGER, TEAM REPRESENTATIVE OR PARTICIPANT SHALL</u> at any time use illegal equipment (i.e., altered, ASA banned or illegal bat; metal cleats; exposed, dangerous jewelry).

**MINIMUM PENALTY:** Immediate ejection from the game AND one (1) game suspension.

**MAXIMUM PENALTY:** Lifetime suspension.

12. <u>NO MANAGER, TEAM REPRESENTATIVE OR PARTICIPANT SHALL</u> at any time commit a fraudulent act (including gambling upon any play or outcome of any game) concerning any organized SANCRA event, function or sports tournament. Such act shall be cause for disciplinary action.

MINIMUM PENALTY: Probation for the remainder of the season.

**MAXIMUM PENALTY:** Suspended for one year from time of incident.

13. <u>EACH TEAM MEMBER IS RESPONSIBLE</u> to ensure that payments made to SANCRA, ASA or member cities (i.e., entry fees, tournament fees, facility costs, etc.) are valid and any costs incurred due to insufficient funds are the entire team's responsibility.

**MINIMUM PENALTY:** Suspension of further play until financial responsibility is met.

**MAXIMUM PENALTY:** Lifetime suspension.

#### **SPECIAL NOTES:**

- 1. <u>THE LEAGUE DIRECTORS SHALL</u> have the power and full discretion of imposing penalties on any and all violations of the Players Code of Conduct. In any violation not included in said Code, the penalty shall be at the discretion of the League Director.
- 2. Any participant removed from a game must leave the park or school facility immediately. Failure to do so will carry a maximum penalty of one year suspension.
- 3. Any participant having been once penalized by enforcement of the "Code of Conduct" and reported again for violating the "Code of Conduct" will be subject to additional penalties open to the determination of the SANCRA Board.
- 4. Managers are responsible for actions of their participants and spectators at all times during a SANCRA activity or event and will be disciplined accordingly.
- 5. The term participant shall include players, coaches and fans where appropriate. Managers are responsible for the actions of their fans.
- 6. Any individual or team who is placed on probation or suspension for violation of items aforementioned in this Code of Conduct is automatically on probation or suspension for ALL ACTIVITIES sponsored by member cities/organizations during the effected period.

SANCRA CODE OF CONDUCT IS ENFORCED AND HONORED BY ALL SANCRA AGENCIES, LEAGUES AND TOURNAMENTS. PARTICIPANTS ATTEMPTING TO PLAY IN SANCRA-SANCTIONED EVENTS AFTER BEING SUSPENDED WILL BE SUBJECT TO FURTHER DISCIPLINARY ACTIONS.

#### SANCRA MEMBER CITIES/ORGANIZATIONS INCLUDE:

City of Campbell	City of Milpitas	City of Salinas
Capitola/Soquel	City of Mountain View	City of Santa Cruz
City of Cupertino	, 20.1	City of Saratoga
City of Gilroy	North Monterey County	City of Scotts Valley
City of Hollister	City of Pacific Grove	City of Sunnyvale
City of Los Altos	City of Palo Alto	Vintage Softball of Santa Clara County
LGS Recreation	City of San Jose	City of Watsonville
	City of Santa Clara	City of Watsonville

#### XIV. Tournaments

- All Mountain View teams are automatically registered with SANCRA for tournament play.
- Contact the League Director for tournament information.
- No additional players or all-star teams may play in a SANCRA tournament unless so noted by the Tournament Director.

#### XV. Rules

### UNLESS OTHERWISE STATED, CURRENT HIGH SCHOOL BASKETBALL RULES GOVERN LEAGUE PLAY.

- A basketball game will consist of two 20-minute halves.
- Game time is forfeit time.

- Clock stops the last two minutes of the second half if the difference between the teams score is nine points or less.
- Teams will shoot one on one on the seventh foul and two shots on the tenth foul.
- Teams may start a game with four players and finish with four no less.
- Time outs: Four per game—two the first half and two the second half. If a team does not use its time-outs from the first half, they are lost.
- Overtime: three minutes, two running and one stopped; one time out allowed; no carryovers.
- Sudden death: First team to score two points wins the game (field goal, three point shot or two free throws).
- Free throws are live off the release.
- An official time out will be called when shooting a technical.
- A player having two technical fouls called on him/her will automatically be ejected from the game and will be suspended from the next 2 scheduled games.
- Officials will have the option of stopping and forfeiting the game if it gets out of control. The League Director has the option of evaluating the situation, overruling the official and replaying the game if necessary.
- Same color and numbered uppers are required. If numbered uppers are not worn by the second league game of the season, a team technical will be assessed before the start of the game.
- NO DUNKING DURING GAMES OR WARM-UPS!

#### XVI. Awards

- Awards will be given to the first place finisher in each league.
- Individual awards will be given to each player on the first place team roster (maximum of 15).

# Thank you for participating in the City of Mountain View, Recreation Division, Adult Sports Program.